

SHREWSBURY TOWN COUNCIL FINANCE AND GENERAL PURPOSE COMMITTEE 6 December 2021

Officer: Stuart Farmer – Project Manager

Tender Work

Purpose of Report

To receive an update on current tendering works and recently awarded contracts

Current Live Tenders

- 1- Supply and Installation of Height Restrictive Barriers Closing date 17th December
- 2- Tree Works Quarry Closing Date 10th December
- 3- County Ground Pavilion Extension Closing date Mid-January
- 4- Quarry Canoe/Craft Hire Closing Date 7th January 2022

Currently under review

Cricket Square Reconstruction.
 1 submission received.

Update on other tendering works.

Quarry Solar Lighting – Commissioned awaiting a definitive start date

Upton lane Wheeled Sports Track – Now Planned for a February Start

Replacement Lamps + Lamp Columns – Commissioned and awaiting definitive start date

Difficulties in Progressing with Projects.

Just by way of an explanation for some of the delays to current projects, the following examples reasons that will hopefully go some way to explaining the current situation.

- Contractors have full order books post COVID lockdown
- Contractors are finding it difficult to get materials which is causing a delay
- We are finding tenderers are only committing to costs for a very small length of time. A good example is the solar lights in the Quarry where delaying award by a week would have added £10k to the project value

• We are seeing delays in plant and vehicles. We've had a brush on order for 4 months, we have no delivery date for 2 Stiga Mowers, the Mayor's electric car is delayed by a month, the electric toilet van is not now due to be with us until after Christmas, we can't get batteries for our 2-way radios until February.

Future Tendering Projects

The Project Manager is currently in the process of compiling the tender documents for upcoming projects in line with 2021/22 Capital plan. The first projects to be tendered for will be

1- Stanley Lane Footpath and Solar lighting

RECOMMENDATIONS:

(i) The report be noted.